

## SPHS 2017-2018 ATHLETIC PASS SALE

THE SOUTH PARK HIGH SCHOOL (SPHS ATHLETIC OFFICE) WILL CONDUCT ITS ANNUAL PUBLIC SALE OF ATHLETIC PASSES FOR SOUTH PARK RESIDENTS AS FOLLOWS:

**\*September 5th, 6th and 7th from 12:00 to 2:00 pm in the Athletic Office at South Park High School Entrance No. 17 (back of building).**

**\* September 6th from 6:00 pm to 8:00 pm in the Athletic Office at South Park High School Entrance No. 17 (back of building).**

**Passes will also be sold to students during their lunch periods the second week of school.**

These passes can be used for all home sporting events throughout the 2017-2018 school year.

They cannot be used for WPIAL or PIAA playoff games or other non-athletic school events.

Athletic passes are non-refundable.

**\*\*Passes will be accepted at the home football games at Dormont Stadium, Baldwin, Ringgold, and Mt. Lebanon.\*\***

Adult Full Year (Fall, Winter and Spring Seasons)-\$35.00

Student Full Year (Fall, Winter and Spring Seasons)-\$20.00

Adult Seasonal Pass (Fall, Winter **OR** Spring Seasons)-\$20.00

Gold passes for South Park Township Senior Citizens

(with proof of residency and age 62 will also be available at the above times at no cost)

***Passes will not be sold on event dates or at events.***

***If you have any questions, contact the Athletic Office at 412-655-3111***

Individual ticket sales will be available at the gates on game night. Prices are \$5.00 for adults and \$3.00 for students. Admission is charged for boys'/girls' soccer, boys'/girls' basketball, boys'/girls' volleyball, football, swimming, and wrestling.

SOUTH PARK HIGH SCHOOL 2017-2018 ATHLETIC PASS ORDER FORM						
Name on Pass	Adult Full Year \$35.00	Student Full Year \$20.00	Adult Fall \$20.00	Adult Winter \$20.00	Adult Spring \$20.00	Gold Pass Free to Senior Residents
<input type="checkbox"/> Send Passes Home With: _____ <input type="checkbox"/> Please Call To Arrange Pick-Up: _____						
<i>Checks Payable To: South Park School District</i>						<b>TOTAL:\$</b> _____